

Researcher (Dr.) in Computer Graphics / Virtual Reality (V5_CGIInv)

Vicomtech-IK4 is looking for a **Researcher (Dr.) in Computer Graphics / Virtual Reality** for supporting the research team. Selected candidate will be directly supervised by the Head of the 3D Animation and Interactive Virtual Environment Department and s/he will work together with other researchers. The Department works in several international (European, FP7), national and local projects together with reference partners. Some of the Department technologies are: 3D modeling and simulation of virtual characters and environments, physics simulation, mixed and augmented reality, human-computer advanced interaction, Web3D technologies, etc.

Candidates must meet the following requirements:

- PhD in Computer Science or Engineering. Young PhDs are invited to submit their CV.
- Expertise in Computer Graphics / Virtual Reality technologies. Computer Vision knowledge will be taken into account.
- Skills in preparation of proposals for companies and funding entities.
- Interest in carrying out an applied research career working in ambitious national and European projects, together with reference entities.
- S/he will prove an excellent technical execution of projects, s/he must fulfill the customers and partners expectations, and s/he must have a constant scientific production (papers and journals).
- Support to Department Head and working team. Whole integration in the area and the centre.
- Good level of English. Spanish knowledge is not necessary, but it will be taken into account.

Candidates should send their CV including the reference code "Ref: V5_CGIInv" to

e-mail: jposada@vicomtech.org