

An applied investigation technology centre in *Computer Graphics*, with about 80 staff members, dedicated to R&D in new technologies for communication, visualization and interaction, has openings for:

Masters of Engineering

Requirements

- Master of Engineering and/or equivalent, or above.
 - (IT, telecommunications, automation and electronics, industrial engineers, etc.)
- Solid knowledge of C++
- Interest in investigation on multimedia technologies
- Good academic records
- Strong communication skills
- Immediate availability
- High flexibility concerning time, resource and quality demanding projects
- Clear objective orientation and proactive attitude
- Initiative and autonomy for solving technical tasks
- Capacity for team-work
- Excellent analysis capacity

Applicants should have one or more years of experience in *Computer Graphics* and/or Virtual Reality. Other case, having a Master Thesis in this area will be taken into account.

Language knowledge, specially english, is **desirable** and will be highly valued

Experiences in one or more of the following technologies are desirable:

- Open GL / Scene Graph API's
- Virtual/Augmented Reality systems
- Artificial Intelligence

Offer:

- To be linked to a technological centre with over 50 people, important national and international partners, and constant challenges and growth capacity.
- Opportunity for advancement in an international applied investigation environment, leader in the multimedia technologies and *Computer Graphics* sector.